

libsdbf

Similarity Digest Bloom Filter Library

sdhash version 3.3

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<http://sdhash.org>

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Chapter 1

Class Index

1.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

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Chapter 2

Class Documentation

2.1 bloom_filter Class Reference

[bloom_filter](#) class

```
#include <bloom_filter.h>
```

Public Member Functions

- [bloom_filter](#) (uint64_t size, uint16_t hash_count, uint64_t max_elem, double max_fp)
base constructor
- [bloom_filter](#) (string indexfilename)
construct from file - not add to master or fold up.
- [bloom_filter](#) (uint8_t *data, uint64_t size, int id, int bf_elem_ct, uint16_t hamming)
construct bloom filter from buffer
- [~bloom_filter](#) ()
destructor
- bool [insert_sha1](#) (uint32_t *sha1)
insert SHA1 hash
- bool [query_sha1](#) (uint32_t *sha1)
query SHA1 hash
- uint64_t [elem_count](#) ()
return element count
- double [est_fp_rate](#) ()
return estimate of false positive rate
- double [bits_per_elem](#) ()
return bits per element
- string [name](#) () const
name associated with bloom filter
- void [set_name](#) (string name)
change name associated with bloom filter
- void [fold](#) (uint32_t times)
fold a large bloom filter onto itself
- int [add](#) ([bloom_filter](#) *other)
add another same-sized bloom filter to this one
- int [write_out](#) (string filename)
write bloom filter to .idx file
- int [bloom_id](#) ()
id associated with bloom filter (used for grouping)

2.1.1 Detailed Description

[bloom_filter](#): a Bloom filter class.

2.1.2 Constructor & Destructor Documentation

2.1.2.1 `bloom_filter::bloom_filter (uint64_t size, uint16_t hash_count, uint64_t max_elem, double max_fp)`

Create new empty bloom filter

Parameters

<i>size</i>	of bloom filter
<i>hash_count</i>	number of hashes for each insertion or query
<i>max_elem</i>	max element size (0 ok)
<i>max_fp</i>	max false positive rate (0 ok)

2.1.2.2 `bloom_filter::bloom_filter (string indexfilename)`

Read bloom filter from a file

Parameters

<i>indexfilename</i>	file to read
----------------------	--------------

2.1.2.3 `bloom_filter::bloom_filter (uint8_t * data, uint64_t size, int id, int bf_elem_ct, uint16_t hamming)`

Creates bloom filter from existing buffer of bloom filter data. Experimental: sized for sdbf 256-byte bloom filters at the moment

Parameters

<i>data</i>	buffer of bloom filter data
<i>size</i>	of bloom filter data
<i>id</i>	identifier for clustering bloom filters
<i>bf_elem_ct</i>	# of elements in filter
<i>hamming</i>	weight of filter

2.1.2.4 `bloom_filter::~~bloom_filter ()`

Destroys bloom filter and frees buffer

2.1.3 Member Function Documentation

2.1.3.1 `int bloom_filter::add (bloom_filter * other)`

Adds another bloom filter to this one

Parameters

<i>other</i>	bloom filter
--------------	--------------

Returns

0 if successful 1 if not the same size

2.1.3.2 double bloom_filter::bits_per_elem ()

Returns bits per element in bloom filter

Returns

estimate

2.1.3.3 uint64_t bloom_filter::elem_count ()

Returns number of elements present in bloom filter

Returns

number of elements

2.1.3.4 double bloom_filter::est_fp_rate ()

Returns estimated false positive rate (not implemented)

Returns

estimate

2.1.3.5 void bloom_filter::fold (uint32_t times)

Folds bloom filter by half N times by or'ing the second half of the bloom filter onto the first half.

Parameters

<i>times</i>	amount of times to fold filter
--------------	--------------------------------

2.1.3.6 bool bloom_filter::insert_sha1 (uint32_t * sha1)

Inserts hash data into this bloom filter

Parameters

<i>sha1</i>	buffer of sha1 hash values
-------------	----------------------------

Returns

exists or not exists

2.1.3.7 string bloom_filter::name () const

Returns name associated with bloom filter

Returns

name

2.1.3.8 bool bloom_filter::query_sha1 (uint32_t * sha1)

Queries this bloom filter with hash data

Parameters

<i>sha1</i>	buffer of sha1 hash values
-------------	----------------------------

Returns

exists or not exists

2.1.3.9 void bloom_filter::set_name (string name)

Changes name associated with bloom filter

Parameters

<i>name</i>	new name
-------------	----------

2.1.3.10 int32_t bloom_filter::write_out (string filename)

Writes bloom filter out to a file.

Parameters

<i>filename</i>	file to be written
-----------------	--------------------

Returns

status -1 if compression fails, -2 if cannot open file

The documentation for this class was generated from the following files:

- sdbf/bloom_filter.h
- sdbf/bloom_filter.cc

2.2 sdbf Class Reference

sdbf class

```
#include <sdbf_class.h>
```

Public Member Functions

- [sdbf](#) (FILE *in)
to read formatted sdbfs from open file pointer
- [sdbf](#) (const char *filename, uint32_t dd_block_size)
to create new from a single file

- [sdbf](#) (const char *name, std::istream *ifs, uint32_t dd_block_size, uint64_t msize, index_info *info)
to create by reading from an open stream
- [sdbf](#) (const char *name, char *str, uint32_t dd_block_size, uint64_t length, index_info *info)
to create from a c-string
- [~sdbf](#) ()
destructor
- const char * [name](#) ()
object name
- uint64_t [size](#) ()
object size
- uint64_t [input_size](#) ()
source object size
- int32_t [compare](#) (sdbf *other, uint32_t sample)
matching algorithm, take other object and run match
- string [to_string](#) () const
return a string representation of this sdbf
- string [get_index_results](#) () const
return results of index search
- uint8_t * [clone_filter](#) (uint32_t position)
return a copy of an individual bloom filter from this sdbf

Static Public Attributes

- static class [sdbf_conf](#) * [config](#) = new [sdbf_conf](#)(1, FLAG_OFF, _MAX_ELEM_COUNT, _MAX_ELEM_COUNT_DD)
global configuration object

Friends

- std::ostream & [operator<<](#) (std::ostream &os, const [sdbf](#) &s)
output operator
- std::ostream & [operator<<](#) (std::ostream &os, const [sdbf](#) *s)
output operator

2.2.1 Detailed Description

sdbf: a Similarity Digest Bloom Filter class.

Examples:

[sdbf_test.cc](#).

2.2.2 Constructor & Destructor Documentation

2.2.2.1 sdbf::sdbf (FILE * in)

Reads an already generated sdbf from open file. Throws exceptions in case of bad formatting.

Parameters

<i>in</i>	FILE* open formatted as list of sdbfs
-----------	---------------------------------------

2.2.2.2 `sdbf::sdbf (const char * filename, uint32_t dd_block_size)`

Create new sdbf from file. `dd_block_size` turns on "block" mode.

Parameters

<i>filename</i>	file to hash
<i>dd_block_size</i>	size of block to process file with. 0 is off.

2.2.2.3 `sdbf::sdbf (const char * name, std::istream * ifs, uint32_t dd_block_size, uint64_t msize, index_info * info)`

Generates a new sdbf, with a maximum size read from an open stream. `dd_block_size` enables block mode.

Parameters

<i>name</i>	name of stream
<i>ifs</i>	open istream to read raw data from
<i>dd_block_size</i>	size of block to divide data with. 0 is off.
<i>msize</i>	amount of data to read and process
<i>info</i>	block of information about indexes

2.2.2.4 `sdbf::sdbf (const char * name, char * str, uint32_t dd_block_size, uint64_t length, index_info * info)`

Generates a new sdbf, from a char *string `dd_block_size` enables block mode.

Parameters

<i>name</i>	name of stream
<i>str</i>	input to be hashed
<i>dd_block_size</i>	size of block to divide data with. 0 is off.
<i>length</i>	length of str to be hashed
<i>info</i>	block of information about indexes

2.2.2.5 `sdbf::~sdbf ()`

Destroys this sdbf

2.2.3 Member Function Documentation**2.2.3.1** `uint8_t * sdbf::clone_filter (uint32_t position)`

Clones a copy of a single bloom filter in this sdbf.

Warning: 256-bytes long, not terminated, may contain nulls.

Parameters

<i>position</i>	index of bloom filter
-----------------	-----------------------

Returns

`uint8_t*` pointer to 256-byte long bloom filter

2.2.3.2 `int32_t sdbf::compare (sdbf * other, uint32_t sample)`

Compares this sdbf to other passed sdbf, returns a confidence score

Parameters

<i>other</i>	sdbf* to compare to self
<i>sample</i>	sets the number of BFs to sample - 0 uses all

Returns

int32_t confidence score

Examples:

[sdbf_test.cc](#).

2.2.3.3 `uint64_t sdbf::input_size ()`

Returns the size of the data that the hash was generated from.

Returns

uint64_t length value

2.2.3.4 `const char * sdbf::name ()`

Returns the name of the file or data this sdbf represents.

Returns

char* of file name

2.2.3.5 `uint64_t sdbf::size ()`

Returns the size of the hash data for this sdbf

Returns

uint64_t length value

2.2.3.6 `string sdbf::to_string () const`

Encode this sdbf and return it as a string.

Returns

std::string containing sdbf suitable for display or writing to file

The documentation for this class was generated from the following files:

- sdbf/sdbf_class.h
- sdbf/sdbf_class.cc
- sdbf/sdbf_core.cc

2.3 sdbf_conf Class Reference

```
#include <sdbf_conf.h>
```

Public Member Functions

- [sdbf_conf](#) (uint32_t [thread_cnt](#), uint32_t [warnings](#), uint32_t [max_elem_ct](#), uint32_t [max_elem_ct_dd](#))
constructor: set defaults
- [~sdbf_conf](#) ()
destructor

Public Attributes

- uint32_t [thread_cnt](#)
number of pthreads available
- uint32_t [max_elem](#)
maximum elements per bf
- uint32_t [max_elem_dd](#)
maximum elements per bf - dd mode
- uint32_t [warnings](#)
whether to process warnings

2.3.1 Detailed Description

Configuration object for sdbf classes. Used as a static class member to provide globally tunable defaults and access to bit counting structures.

2.3.2 Constructor & Destructor Documentation

2.3.2.1 [sdbf_conf::sdbf_conf](#) (uint32_t [thread_cnt](#), uint32_t [warnings](#), uint32_t [max_elem_ct](#), uint32_t [max_elem_ct_dd](#))

constructor for [sdbf_conf](#) object. takes thread_count, warnings, max elements in BF

The documentation for this class was generated from the following files:

- sdbf/sdbf_conf.h
- sdbf/entr64.cc
- sdbf/sdbf_conf.cc

2.4 sdbf_set Class Reference

[sdbf_set](#) class

```
#include <sdbf_set.h>
```

Public Member Functions

- [sdbf_set](#) ()
creates blank sdbf_set
- [sdbf_set](#) (bloom_filter *[index](#))

- creates blank *sdbf_set* with index
- `sdbf_set` (const char *fname)
 - loads an *sdbf_set* from a file
- `~sdbf_set` ()
 - destructor
- class `sdbf * at` (uint32_t pos)
 - accessor method for individual hashes
- void `add` (class `sdbf *hash`)
 - adds a single hash to this set
- void `add (sdbf_set *hashset)`
 - adds the items in another set to this set
- uint64_t `size` ()
 - Returns the number of sdbfs in this set.
- uint64_t `input_size` ()
 - Computes the data size of this set.
- uint64_t `filter_count` ()
- void `compare_all` (int32_t threshold)
 - Compares all objects in a set to each other.
- std::string `compare_all_quiet` (int32_t threshold, int32_t thread_count)
- void `compare_to` (`sdbf_set *other`, int32_t threshold, uint32_t sample_size)
 - queries one set for the contents of another
- std::string `compare_to_quiet` (`sdbf_set *other`, int32_t threshold, uint32_t sample_size, int32_t thread_count)
- std::string `to_string` () const
 - return a string which contains the output-encoded sdbfs in this set
- std::string `index_results` () const
 - return a string which contains the results of this set's index searching
- int `empty` ()
 - is this empty?
- std::string `name` () const
 - retrieve name of set
- void `set_name` (std::string name)
 - name this set.
- void `set_separator` (char sep)
 - change output separator
- void `vector_init` ()
 - setup bloom filter vector

Public Attributes

- class `bloom_filter * index`
 - index for this set
- std::vector< class `bloom_filter * > * bf_vector`
 - giant bloom filter vector for this set

Friends

- std::ostream & `operator<<` (std::ostream &os, const `sdbf_set` &s)
 - output operator
- std::ostream & `operator<<` (std::ostream &os, const `sdbf_set` *s)
 - output operator

2.4.1 Constructor & Destructor Documentation

2.4.1.1 `sdbf_set::sdbf_set ()`

Creates empty `sdbf_set`

2.4.1.2 `sdbf_set::sdbf_set (bloom_filter * index)`

Creates empty `sdbf_set` with an index

Parameters

<i>index</i>	to insert new items into
--------------	--------------------------

2.4.1.3 `sdbf_set::sdbf_set (const char * fname)`

Loads all sdbfs from a file into a new set

Parameters

<i>fname</i>	name of sdbf file
--------------	-------------------

2.4.2 Member Function Documentation

2.4.2.1 `void sdbf_set::add (class sdbf * hash)`

Adds a single hash to this set

Parameters

<i>hash</i>	an existing sdbf hash
-------------	-----------------------

2.4.2.2 `void sdbf_set::add (sdbf_set * hashset)`

Adds all items in another set to this set

Parameters

<i>hashset</i>	<code>sdbf_set*</code> to be added
----------------	------------------------------------

2.4.2.3 `class sdbf * sdbf_set::at (uint32_t pos)`

Accessor method for a single `sdbf*` in this set

Parameters

<i>pos</i>	position 0 to <code>size()</code>
------------	-----------------------------------

Returns

`sdbf*` or NULL if position not valid

2.4.2.4 void sdbf_set::compare_all (int32_t *threshold*)

Compares each sdbf object in target to every other sdbf object in target and prints the results to stdout

Parameters

<i>threshold</i>	output threshold, defaults to 1
------------------	---------------------------------

2.4.2.5 std::string sdbf_set::compare_all_quiet (int32_t *threshold*, int32_t *thread_count*)

Compares each sdbf object in target to every other sdbf object in target and returns the results as a list stored in a string

Parameters

<i>threshold</i>	output threshold, defaults to 1
<i>thread_count</i>	processor threads to use, 0 for all available

Returns

std::string result listing

2.4.2.6 std::string sdbf_set::compare_to_quiet (sdbf_set * *other*, int32_t *threshold*, uint32_t *sample_size*, int32_t *thread_count*)

Compares each sdbf object in other to each object in this set, and returns the results as a list stored in a string.

Parameters

<i>other</i>	set to compare to
<i>threshold</i>	output threshold, defaults to 1
<i>sample_size</i>	size of bloom filter sample. send 0 for no sampling
<i>thread_count</i>	processor threads to use, 0 for all available

Returns

std::string result listing

2.4.2.7 int sdbf_set::empty ()

Checks empty status of container

Returns

int 1 if empty, 0 if non-empty

2.4.2.8 uint64_t sdbf_set::filter_count ()

Returns the size of the set's own [bloom_filter](#) vector.

2.4.2.9 std::string sdbf_set::index_results () const

Generates a string representing the indexing results of this set

2.4.2.10 `uint64_t sdbf_set::input_size ()`

Computes the data size of this set, from the `input_size()` values of its' content sdbf hashes.

Returns

`uint64_t` total of input sizes

2.4.2.11 `std::string sdbf_set::name () const`

Retrieve name of this set

Returns

string name

2.4.2.12 `void sdbf_set::set_name (std::string name)`

Change name of this set

Parameters

<i>name</i>	of string
-------------	-----------

2.4.2.13 `void sdbf_set::set_separator (char sep)`

Change comparison output separator

Parameters

<i>sep</i>	character separator for output
------------	--------------------------------

2.4.2.14 `uint64_t sdbf_set::size ()`

Number of items in this set

Returns

`uint64_t` number of items in this set

2.4.2.15 `std::string sdbf_set::to_string () const`

Generates a string which contains the output-encoded sdbfs in this set

Returns

`std::string` containing sdbfs.

2.4.2.16 `void sdbf_set::vector_init ()`

Sets up bloom filter vector. Should also be called by server process when done hashing to a set

The documentation for this class was generated from the following files:

- [sdbf/sdbf_set.h](#)
- [sdbf/sdbf_set.cc](#)

Chapter 3

Example Documentation

3.1 sdbf_test.cc

A very short example program using sdbf.

```
/* sdbf_test.cc shortest possible test program for sdbf
   author: candice quates

g++ sdbf_test.cc -o sdbf_test ../libsdbf.a -lcrypto -lc -lm -lpthread
*/

#include <iostream>
#include <stdint.h>

#include "../sdbf/sdbf_class.h"
#include "../sdbf/sdbf_defines.h"

using namespace std;

int
main() {
    uint32_t res1;
    /// create new sdbf from binary of built sdhash file, no parallelism
    sdbf *test1 = new sdbf("../sdhash", 0);
    /// create new sdbf from binary of Doxygen file, 16KB to a bloom filter
    sdbf *test2 = new sdbf("../Doxyfile", 16*1024);

    /// display our hashes
    cout << test1 ;
    cout << test2 ;
    /// Compare test 1 with test2, and print the resulting score.
    res1=test1->compare(test2,0,0);

    uint8_t* stuff;
    cout << "test1 vs test2 " << res1 << "\n";
    return 0;
}
```

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